

2026 UTAH CWMU MOOSE

Residency	Sex	Type	HuntCode	Hunt Unit	2026 Season Dates	Season #	Trophy Forecast	2026 Permits	Res 2025 # Drawn 1st pass	Res 2025 Min Pts Drawn	Res 2025 # Drawn Random	Terrain Difficulty (1 to 5)	Public Land (%)	Res 2025 Random Odds (%)	2024 Success Bulls (%)	2023 Success Bulls (%)	2022 Success Bulls (%)	3-Year Avg Success Bulls (%)	2024 Hunter Rating (1 to 5)	Overall Score	Trophy Quality	Success	Access	Overall	
Any Weapon																									
Resident	Bull	CWMU	M86201	Beaver Hollow	N/A	N/A	Good	1	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	B	N/A	A	N/A
Resident	Bull	CWMU	M86202	Causey Spring	N/A	N/A	Good	1	1	28	1	N/A	N/A	0.48	100	100	100	100	5.0	88	B	A	A	A	
Resident	Bull	CWMU	M86206	Deseret	N/A	N/A	Good	1	0	N/A	1	N/A	N/A	0.16	100	100	100	100	4.8	88	B	A	A	A	
Resident	Bull	CWMU	M86208	East Fork Chalk Creek	N/A	N/A	Good	2	1	27	1	N/A	N/A	1.16	80	100	100	93	4.5	88	B	A	A	A	
Resident	Bull	CWMU	M86211	Grass Valley/Clark Canyon	N/A	N/A	Good	4	2	28	1	N/A	N/A	0.44	100	100	100	100	4.7	88	B	A	A	A	
Resident	Bull	CWMU	M86251	Hardscrabble	N/A	N/A	Good	1	0	N/A	1	N/A	N/A	1.35	100	100	50	83	5.0	78	B	B	A	B	
Resident	Bull	CWMU	M86258	Jacob's Creek	N/A	N/A	Good	1	0	N/A	1	N/A	N/A	3.33	100	100	100	100	4.7	88	B	A	A	A	
Resident	Bull	CWMU	M86262	Junction Valley	N/A	N/A	Good	1	0	N/A	1	N/A	N/A	1.67	100	100	100	100	4.5	88	B	A	A	A	
Resident	Bull	CWMU	M86265	Little Pole Canyon	N/A	N/A	Good	1	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	B	N/A	A	N/A
Resident	Bull	CWMU	M86264	Sand Creek	N/A	N/A	Good	1	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A	B	N/A	A	N/A
Resident	Bull	CWMU	M86219	Skull Crack	N/A	N/A	Good	2	1	29	1	N/A	N/A	0.24	100	100	100	100	5.0	88	B	A	A	A	
Resident	Bull	CWMU	M86222	Strawberry Ridge	N/A	N/A	Good	1	1	27	1	N/A	N/A	0.92	100	100	100	100	5.0	88	B	A	A	A	
Resident	Bull	CWMU	M86266	Weber Florence Creek/Stillman Creek	N/A	N/A	Good	3	2	27	1	N/A	N/A	0.53	100	N/A	N/A	100	4.9	88	B	A	A	A	
Resident	Bull	CWMU	M86256	Woodruff Creek South	N/A	N/A	Good	1	1	28	1	N/A	N/A	0.85	100	100	100	100	5.0	88	B	A	A	A	